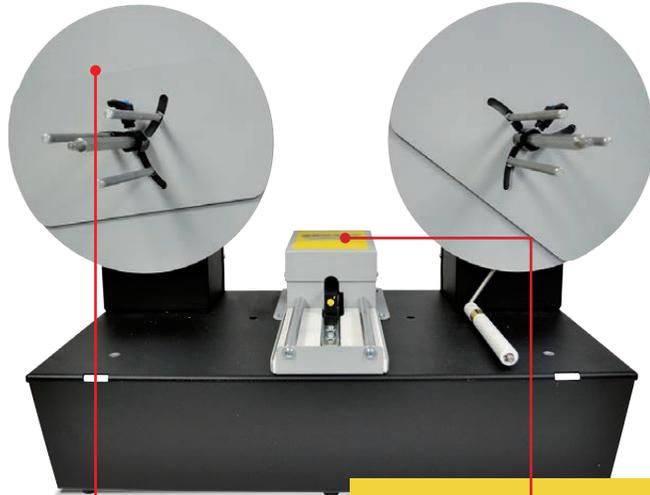


SMART SOLUTIONS FOR THE LABELING INDUSTRY

AUTOMATIC LABEL COUNTER / SMALL REEL TO REEL



Fixed core holder



Adjustable core holder



Automatic Label Counter Series allows to count the labels on a roll, to rewind and unwind the labels on one machine, to rewind the labels onto different core sizes, to rewind small rolls of labels from a larger one and also to rewind small rolls with a preset number of labels from a larger roll.

This last feature is possible thanks to the setting of the preset labels' number through the electronic counter. Once the preset number of labels will be reached, the label counter will stop by uttering an acoustic signal.

In this units are possible to adjust the speed of rotation on the rewinder only while the unwinder has an automatic self-adjustment speed.

Automatic Label Counter Series can handle labels up to 5.9" (150mm) wide and it can rewind and unwind rolls of labels with diameter up to 11.81" (300mm). It has a speed of 120 rpm and it is possible to choose between two different types of core holder: the adjustable core holder from 1.57" up to 4.64" (40-118mm) or the core holder of 3" (76mm).

Unit is available in different versions and every model is marked by its own code. Through the table, it is possible to select the version better fitting your needs.



model CLM111



model CSR111

The "CLM" has the same features of the "CE" with the option to stop when the sensor detects a missing label.

The "CSR" is a small reel to reel able to rewind your rolls of label with option "label face in" or "label face out".

Configuration table - Example CE - 2 - 1 - 1

MODULE	MODEL	UNWINDER CORE HOLDER	REWINDER CORE HOLDER
 <p>CE Label Counter (min. gap 0.08" (2mm); min. label width 0.08" (2mm))</p>	1		
 <p>CLM Label Counter with missing label (min. gap 0.08" (2mm); max. gap 0.47" (12mm); min. label width 0.08" (2mm))</p>	Roll Diameter 10" (250mm) Label Width 5.9" (150mm)	1 1.57" - 4.64" (40 - 118mm)	1 1.57" - 4.64" (40 - 118mm)
<p>CSR Small reel to reel</p>			